High Impact Practices (HIP): Awareness and Strategic Design

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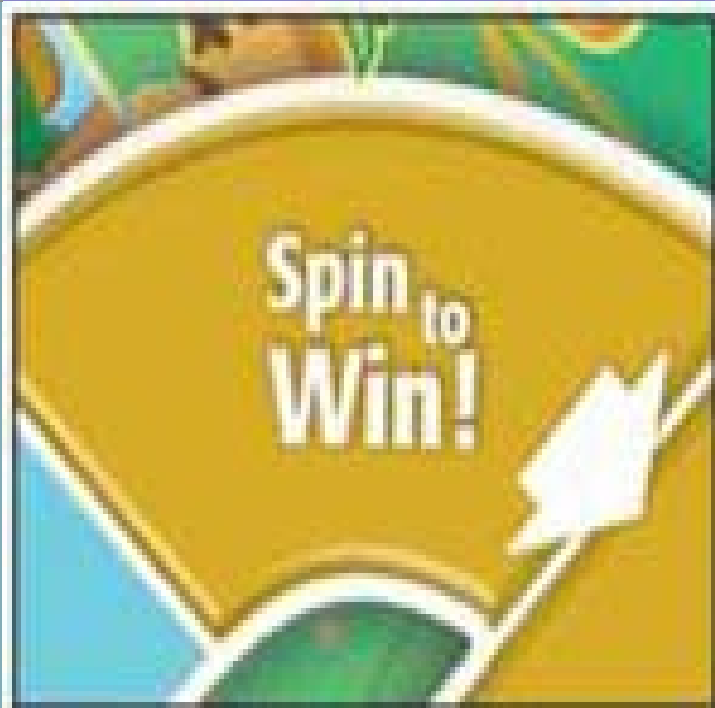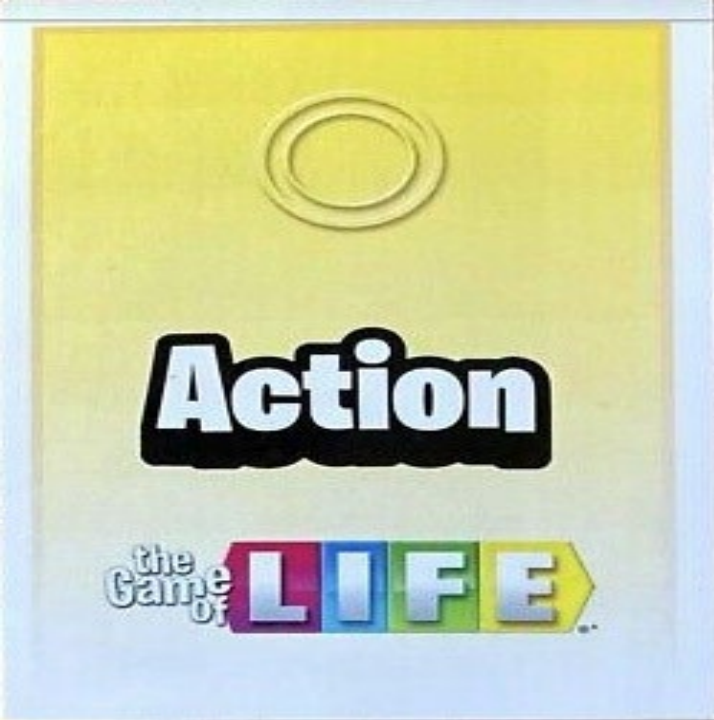
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Agenda
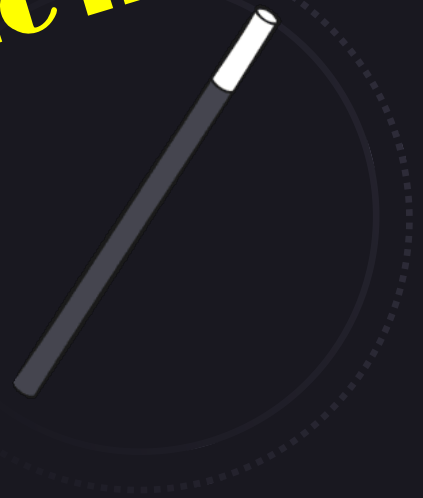
Meet the presenters
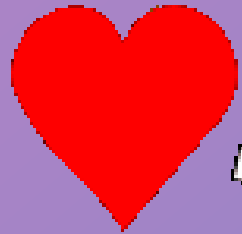
Background

Problem questions

Overview of Project

Phase 2

Thank you for helping make the magic happen!

- **Wendy Howard & the iLab Team**
- **Joe Fauvel & the graphics team**
- **Aaron House & the video team**
- **Our amazing Instructional Designers:**
  - **Sue Bauer & Joe Lloyd**

Thank you for you help and support!

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  - Asst. Vice Provost for Career Planning and Academic Engagement
- **Quynh Dao Dan, Ph.D.**
  - Director
- **Allison Hudson, Ph.D.**
  - Asst. Dir., Office of Undergraduate Research
- **Estrella Rodriguez, Ph.D.**
  - HIP Global Learning Designation Faculty Leader

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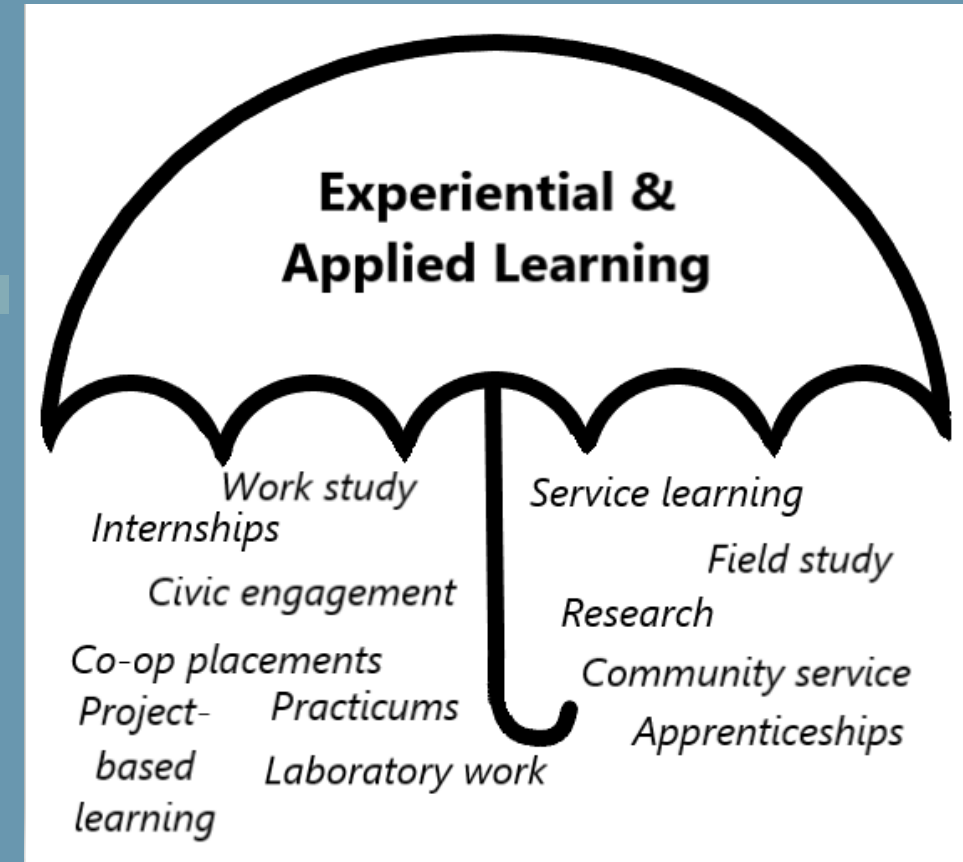
Meet the Team

Problem Statement

We know that both Students and Faculty benefit from teaching and learning with HIP methodology, but getting the word out to faculty and students has been a challenge.

Examples of HIP experiences:

First Year Courses/Seminars
Learning Communities
Undergraduate Research
Directed Independent Research
Research Intensive Experiences
Experiential Learning
Internships, Practicums, and Clinicals
Service Learning
Study Abroad
Global Learning
Capstone Courses
Integrative Experiencess.

Experiential & Applied Learning

Work study
Internships
Civic engagement
Co-op placements
Project-based learning
Practicums
Laboratory work
Service learning
Field study
Research
Community service
Apprenticeships

Research Intensive

Global Learning

Service and Experiential Learning

Integrated Learning

And we have 4 areas of HIP Designated Courses:

The Proposed Solution

1 Create a series of modules to describe what High Impact Practices (HIP) are for students (class designations and activities).

2 Create a faculty module to describe how to incorporate HIP practices into their class.

3 Describe the best way for students/universities to track HIP experiences across campus.

The Proposed Solution

Modules

- Create 6 modules (Faculty Facing, Student Introduction, RI, GL, IE, GL

Assets

- AI, Chat Bot, 360 video, Materia, Videos (HIP team and testimonials, Thinglinks, Linkedin Learning, interactive maps

2023 - 2024

- 3 modules, HIP team videos, Materia and Genial.ly games and interactive elements

2024 – 2025:

- 3 modules, student and faculty testimonial videos, AI chat bot, Webcourses integration, faculty and student input
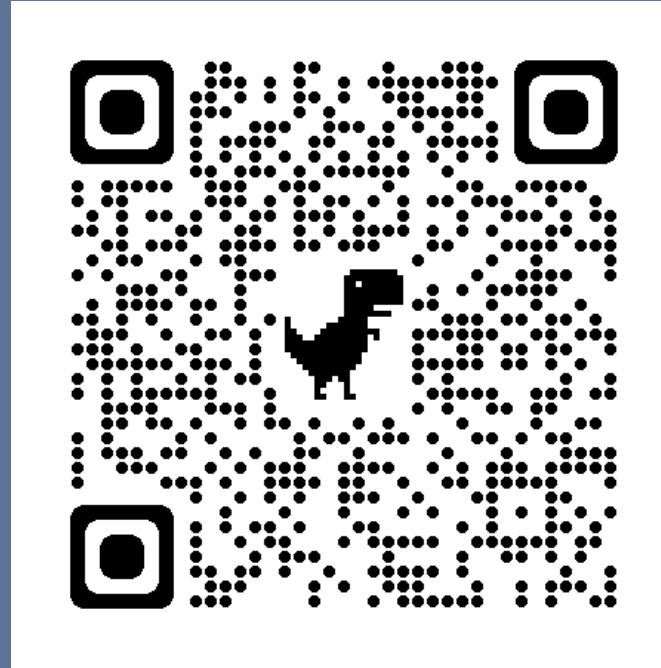
Each Module Contains:

The first move in the Game of Life is to pick a path. As you spin the spinner, the question before you is "what kind of experience are you looking for?"

A) SL: Getting experiences working with organizations outside the classroom
B) RI: Learning about the research process under the guidance of a faculty member
C) GL: Develop intercultural competencies through analysis of symbiotic, international systems, and their impact on humanity
D) IE: Exploring how my skills and classroom knowledge connect to real-world professional and civic contexts

LO's mapped to AAC&U and NACE	Module Description	Module Assignments
Videos	LinkedIn Learning Courses	Directions on how to use modules
Directions on how to embed assets (e.g., Materia widgets)	Weblinks that scaffold materials	

Module Introduction

AAC&U Outcomes and NACE Competencies

What are High Impact Experiences?

How can I incorporate HIP Experiences in my Class?

What are High Impact (HIP) Course designations?

What is a Service-Learning (S-L) Class Designation?

What is a Global Course Designation?

What is an Integrative Experience (IE) Course Designation?

What is a Research Intensive (RI) Course Designation?

Video Overview

https://vimeo.com/cdlvideo/review/926917161/89fe9173c7

- https://view.genial.ly/661fec3c2e1ea700143b33fe/interactive-content-hip-board-game
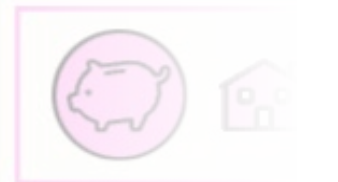
Examples of Experiential Learning at UCF

Curricular +	Extracurricular +	Co-Curricular +

Research Projects	Attending Workshops	Practicums	Global Learning	Internships	Volunteer Work
Leadership Roles	Undergraduate Research	Capstone Courses	Study Abroad	Professional Competitions	Attending Conferences
Academic Competitions	Community Service	Attending Seminars	Service Learning	Research Intensive Course	Student Government

genially

Resources

The Division of Student Learning and Academic Success Undergraduate Research Page provides four resources for those wishing to partake in undergraduate research:

The Research Roadmap Webcourse	Peer Mentoring Appointments	Workshops to Help You Get Started	Introduction Research Courses

- The course is not worth any credits and as such will have no impact on your GPA.
- This course provides information on undergraduate research opportunities.
- This course can be completed at your own pace.
- Students who complete the first three modules during the semester in which they enroll in Research Roadmap have the opportunity to earn a Certificate of Completion.
- Sign up for this course here.

What Design Works Before for You?

Independent Research (Directed Independent Research, Honors in the Major, etc.):	Research Intensive (RI) Courses:
Flexibility: Allows for more flexibility in terms of project selection, timeline, and workload. You can often tailor the research to your specific interests and schedule.	**Structure:** Provide a structured research experience with clear expectations, deadlines, and deliverables. This can be beneficial if you prefer a more guided approach to research.
Autonomy: You have more control over the direction of the project and the methods used. This can be appealing if you have a clear research question or idea you want to pursue.	**Graded coursework:** Often involve graded assignments and assessments, which can provide motivation and accountability for completing the research project.
One-on-one mentorship: Involves working closely with a faculty mentor, which can provide more individualized guidance and support.	**Classroom setting:** Involve a classroom component, which can provide opportunities for learning research methods, discussing findings, and collaborating with peers.
Prerequisite knowledge: May require a stronger foundation in the subject matter and research methods, as you'll be working more autonomously.	**Exposure to new topics:** May expose you to research topics and methods that you hadn't previously considered, broadening your perspective and skill set.
Long-term projects: Can span multiple semesters or even years, allowing for deeper exploration of a topic and potentially leading to conference presentations or publications.	**Shorter time commitment:** Typically last one semester, which can be appealing if you have a busy schedule or want to explore research without a long-term commitment.

Examples of Experiential Learning at UCF

	Definition	
	...ng experiences embedded within the formal academic ...n in the form of courses or programs	• Internship... degree pr... • Research... • Service-le...
	...ng experiences that occur outside of the formal academic ...n through student-led clubs, organizations, or activities	• Participat... other lead... • Engaging... work • Competin... competiti...
	...ng experiences that complement the academic curriculum ...ssarily tied to specific courses or programs	• Attending conferenc... • Participat... opportuni... • Engaging... learning e...

UCF Examples of Experiential Learning at UCF

Experiential Learning Technique	Examples of Use at UCF
Collaborative Assignments & Projects	Collaborative Assignments and Projects
Service Learning & Community-Based Learning	Service Learning & Community-Based learning
Undergraduate Research	Undergraduate Research
Writing Intensive Courses	Writing Intensive Courses
ePortfolios	ePortfolios
Internships	Internships
Capstone Courses & Projects	Capstone Courses & Projects

Writing Intensive Courses

1 of 6

Writing Intensive courses emphasize writing at all levels of instruction and across the curriculum, including ___-___ ___.

0 1 2 3 4 5 6 7 8 9
q w e r t y u i o p
a s d f g h j k l
z x c v b n m

Undergraduate

1 Introduction to Research Courses
2 Peer Mentoring Appointments
3 Workshops to Help You Get Started
4 The Research Roadmap Webcourse

Q Provides information on undergraduate research
W This provides students with the opportunity to
E This opportunity helps current students get
R This opportunity is available on specific

Assets Used Thus Far
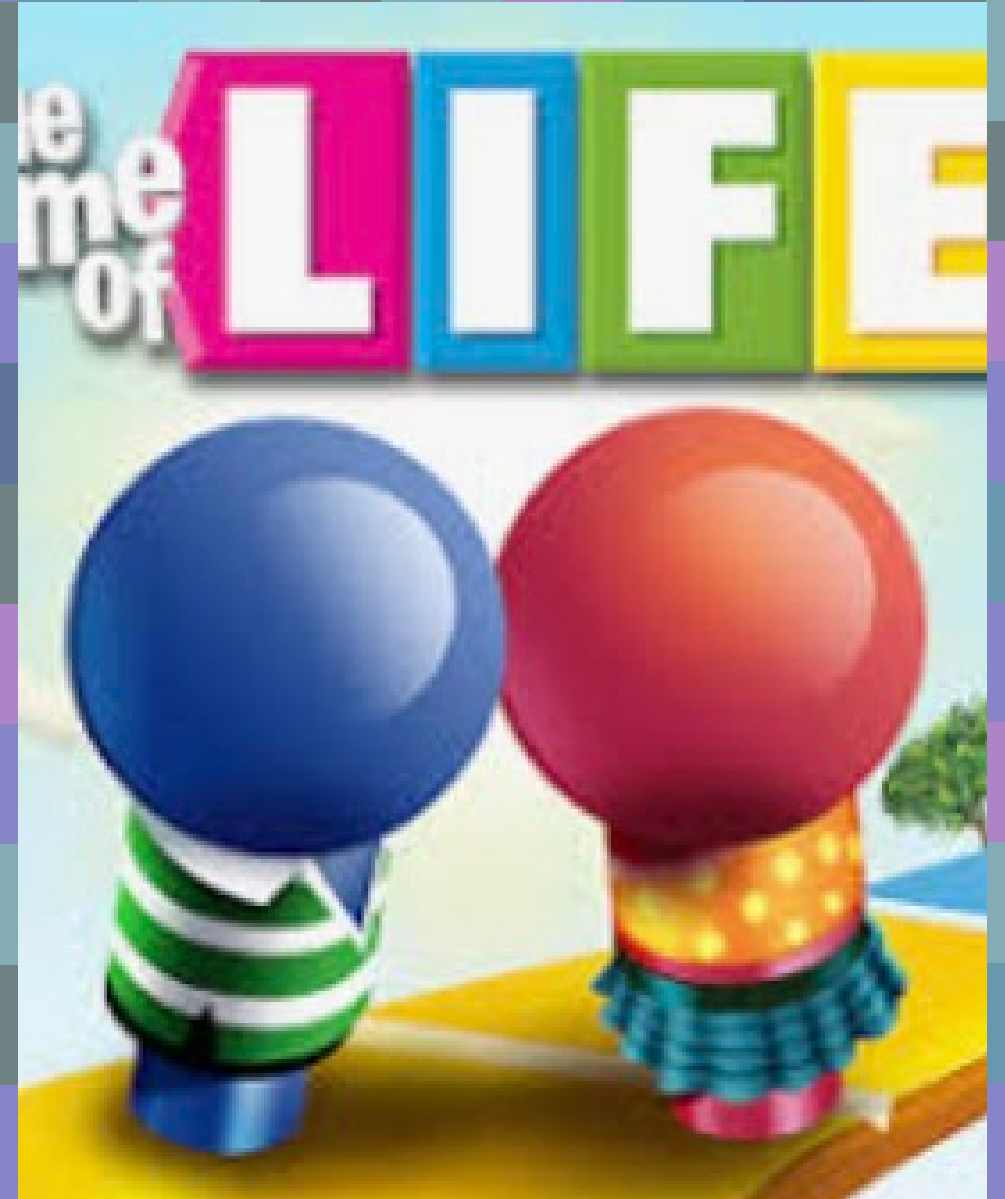
Claude – the real MVP!

ThingLinks

Materia

Genially

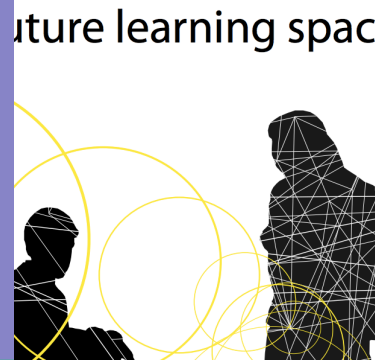LinkedIn Learning

OER resources for faculty and students.

Graphics

Video

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